



**VEER SURENDRA SAI UNIVERSITY OF TECHNOLOGY, BURLA
PULAHA HALL OF RESIDENCE (BLOCK-A & C)**



NO: VSSUT/PHR-A/ 160

Date: 14.09.2024

NOTICE

This is to inform all the new UG & PG entrants of 2024-25 batch that all have to go through the following procedure at the time of reporting at the counter of Pulaha Hall of Residence for smooth processing of room allotment.

Please make sure to report only on the reporting date as allotted by Notice issued from the Office of the DSW, VSSUT for respective Branches/Blocks as per your final allotment status after internal sliding

1. All boarders have to give their attendance in the reporting counter and take a note of the displayed PHOR Rules & Regulations for boarder awareness during your entire year of stay at Pulaha Hall of Residence.

2. All the boarders must submit the following Google Form of Block-A/Block-C before coming for PHOR reporting at VSSUT, Burla (**As allotted after Internal Sliding**):

a. Allotted Boarders of PHOR, A Block (After Internal Sliding Round) - CE/EE/MME – <https://bit.ly/PHOR-A>, by 15.09.2024, 07.00 AM.

b. Allotted Boarders of PHOR, C Block (After Internal Sliding Round) - ETC/CSE/PE- <https://bit.ly/PHOR-C> by 16.09.2024, 07.00 AM.

before checking in to the hall at the counter on the day of reporting.

3. All the boarders are advised to bring their necessary belongings for hassle free stay at hall. (**Mattress, Pillow, Mosquito Net/Liquid/Spray, Bucket/Mug/Bedsheet and Other personal items as applicable except electrical items like kettle etc.**)

4. All boarders are advised to come in time (i.e. on 15" & 16" September 2024 from 9.00 AM to 5.00 PM) and to cooperate with the staff of the hall for smooth functioning of the process.

5. As per the notification, the classes will commence from 17" September 2024, so all are advised to attend the class as per the scheduled date & time.

6. The breakfast, lunch & evening snacks have been arranged for all boarders & their parents/guardians on the reporting days.

Warden,
Pulaha Hall of Residence,
(Block-A&C)